

Clint Hurrell



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Career Path

Graduated in 1986 from the Canberra School of Art with a distinction in Sculpture. Received numerous Australia Council project and international travel Grants. Began working as a set and costume designer for alternative and traditional theatre companies. In 1992 joined the Canberra based theatre company Splinters as a Spectacle Art designer, working primarily on outdoor theatre in the round productions until 2001. From 1990 to 1992 worked at New Parliament House as an Art Installer. From 1995 to 1999 worked at the National Film and Sound Archive as the Public Exhibitions Designer. In 2000 established an artist collective Temple state Inc. and received a Visions of Australia touring exhibition grant. In 2002 purchased a studio in Byron Bay and established Spectacle Art Inc. focusing on large-scale art installations for mass crowd events and popular music festivals like the Big Day Out and Splendour in the Grass. Is a PHD candidate at Griffith University researching the reoccurring aesthetics of spectacle art in western culture. Has been the director of the Byron Bay International Fashion Festival from 2014 to 2019. Presently works as a freelance Installation Artist and production designer for major and minor events. Continues to develop new professional skills for stage and lighting design accommodating the demands of a variety of arts and music festivals.

Selected Projects

- 1988 - "4 H from OZ " Sculpture and photomontage exhibition, Aberdeen Art Gallery.
- 1993 - "Syncopated Muses " Photocopy montage solo exhibition, Canberra Contemporary Art Space.
- 1993 - "Scull cave " Fire Sculpture and pyrotechnic design, Summernates 7, EPIC Canberra.
- 1994 - "Seeing Hand" Fire Sculpture and pyrotechnic design, Opening Melbourne Fringe Festival, St Kilda Foreshore.
- 1994 - "Sarcophagus" Sculpture with interactive Laser, Virtual Reality, National Gallery Australia Sculpture Garden.
- 1994 - "Regenerating Phoenix" Pyrotechnic Sculpture, New Years Eve Celebration, Main Beach Byron Bay .
- 1996 - "Crystal Obelisks" Sculpture and light Spectacle, Sydney Festival, Circular Quay.
- 1997 - "The Hand of Glass " Sculptural and laser Spectacle, Opening Ceremony Hong Arts Festival.
- 1997 - "Time Tunnel" Fire Sculpture, New Years Eve Spectacle, Bondi Beach Sydney.
- 1999 - "Ribbons of Steel" Closing Ceremony and Theatre design for BHP Steel Works Newcastle.
- 2000 - "Hand of Glass" Sculpture and light Spectacle, Glastonbury Music and Arts Festival, England.
- 2001 - "Eye" Pyrotechnic Sculpture and performance, Schoolies Festival, Sunshine Coast.

- 2002 - "Community in Unity" Sculpture installation, New Years Eve Spectacle, Main Beach Byron Bay.
- 2003 - "Regenerating Phoenix " Sculpture Spectacle and fire performance, Bellingen Global Carnival.
- 2004 - "Rivers of Light" Fire Sculpture Spectacle, Lismore Lantern Parade.
- 2005 - "Inferno of Patience" Fire Sculpture Spectacle and performance, Splendour in the Grass.
- 2005 - "Dragon Show" Spectacle Theatre show, Woodford Folk Festival.
- 2006 - "Chung Ling Soos Double Dragon Spirit Show" Spectacle Theatre show, Splendour in the Grass.
- 2009 - "Papillion" Fire Sculpture and performance, Exodus Festival, Drake.
- 2010 - "The Uncanny" Spectacle Sculpture, Big Day Out – national tour.
- 2010 - "Long Horn" Fire Sculpture, Mt Isa Rodeo.
- 2011 - "Charging Bull" Fire Sculpture, Mt Isa Rodeo.
- 2013 - "Growing Up Planned " Photomontage exhibition, Canberra Contemporary Art Space.
- 2013 - "The Rite of Spring" Lighting and projection design, Byron Ballet, BBCC.
- 2014 - "Tipi Forest" Lighting design and operation, Splendour in the Grass.
- 2014 - "Super Top Projections", East Coast Blues and Roots Festival, Byron Bay.
- 2015 - "Festival director and Production designer", Byron Bay International Fashion Festival.
- 2016 - "Infinity +1" Spectacle stage, laser and lighting design, Earthcore Music Festival.
- 2017 - "Festival director, Production designer", Byron Bay International Fashion Festival.
- 2017 - "Tipi Forest" Spectacle stage, laser and lighting design, Splendour in the Grass.
- 2018 - "Festival director, Production designer", Byron Bay International Fashion Festival.
- 2018 - "Tipi Forest" Spectacle stage sculptures, laser and lighting design, Splendour in the Grass.
- 2019 - "Brain Wave Festival" Spectacle stage, laser and lighting design, YAC Byron Bay.
- 2019 - "Burnt down big top" - "Lion Wagon" Spectacle stage, laser and lighting designer, Circus Paradise, Gold Coast.
- 2019 - "Tipi Forest" Spectacle stage sculptures, laser and lighting design, Splendour in the Grass.

Competencies

Workshop and Studio Skills

Scenic Art Painting – Excellent
 Steel and Wood Fabrication – Excellent
 Fashion Photography – Excellent
 Period Styling – Excellent
 Costume Design – Good
 Make Up Design – Good

Theatre and Festival Stage Production Skills

Lighting Design and Control – Excellent
 Engineering Stage Design – Excellent
 Scaffolding Installation – Excellent
 Pyrotechnic Design – Good

Multi-Media and Design Software

Adobe Illustrator - Technical Drawing – Excellent
 Adobe Photoshop - Image Retouch – Excellent
 Final Cut Pro - Video Editing – Good
 Resolume - VJ Control – Good
 Lightkey - DMX Programing – Excellent
 Quick Show - ILDA Laser Programing – Excellent

Management and Administration Skills

Installation Team Coordination – Excellent
 Workshop Coordination – Excellent
 Research Methodology – Excellent
 Web Design – Excellent